# Customizing the Console view

The [Console](http://docs.google.com/reference/cdt_u_console_view.htm) view displays the output of the utilities invoked when building a project or the programs output when running/debugging.

To set Console view preferences

1. Click **Window > Preferences**.
2. Expand **C/C++** and **Build**, then click **Console**.  
   
3. To display information on the latest build only, select the **Always clear console before building** check box.
4. To open the Console view when a project is built, select the **Open console when building** check box.
5. To display the console if it is already open when a project is built, select the **Bring console to top when building (if present)** check box.
6. To change the number of lines the console stores in its history, enter a new value in the text field next to **Limit console output (#lines)**.
7. To change the number of spaces displayed by a tab, enter the number in the txt field next to **Display tab width**.
8. To customize the colors used in the **Console** view, click a color control and select the new color.
9. Click **OK**.



[Build overview](http://docs.google.com/concepts/cdt_c_build_over.htm)



[Defining Project Build settings](http://docs.google.com/cdt_t_proj_build_set.htm)

[Building projects](http://docs.google.com/cdt_o_build_task.htm)



[Views](http://docs.google.com/reference/cdt_o_views.htm)

